

Figure 1

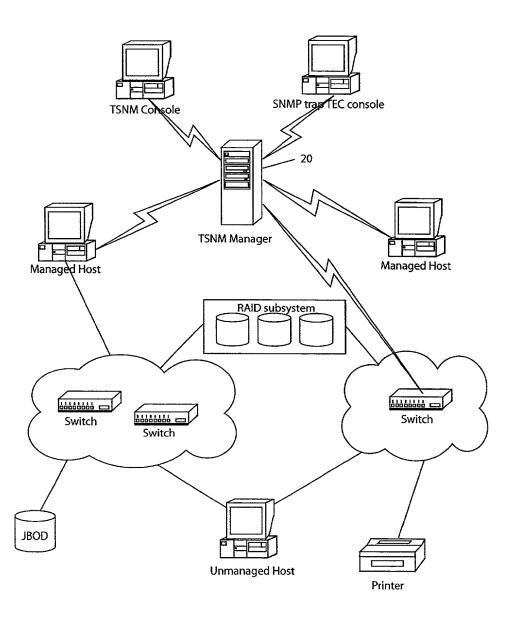


Figure 2

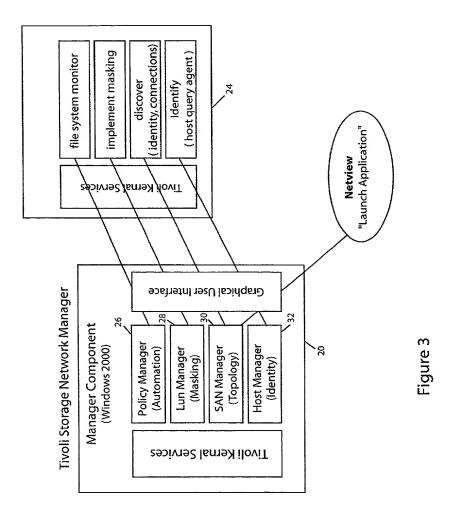
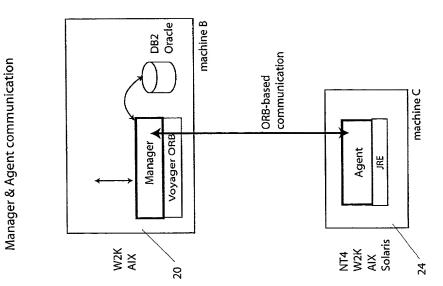


Figure 4



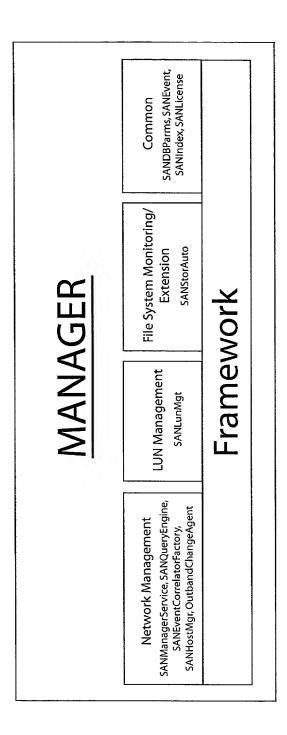


Figure 5

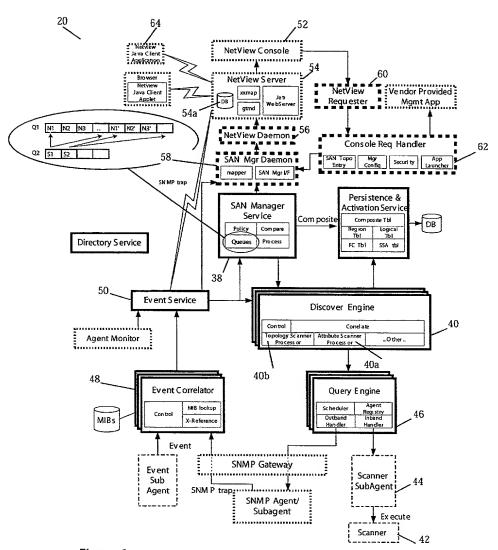
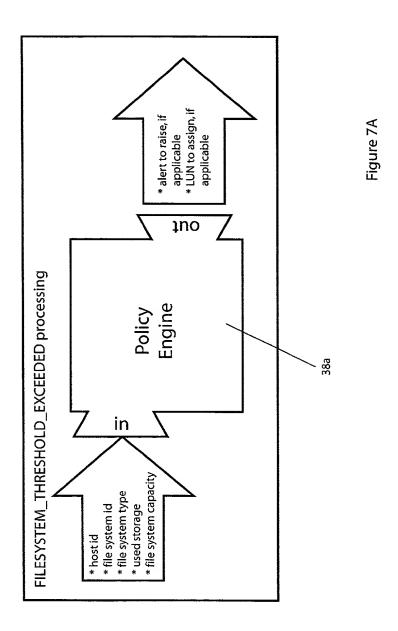
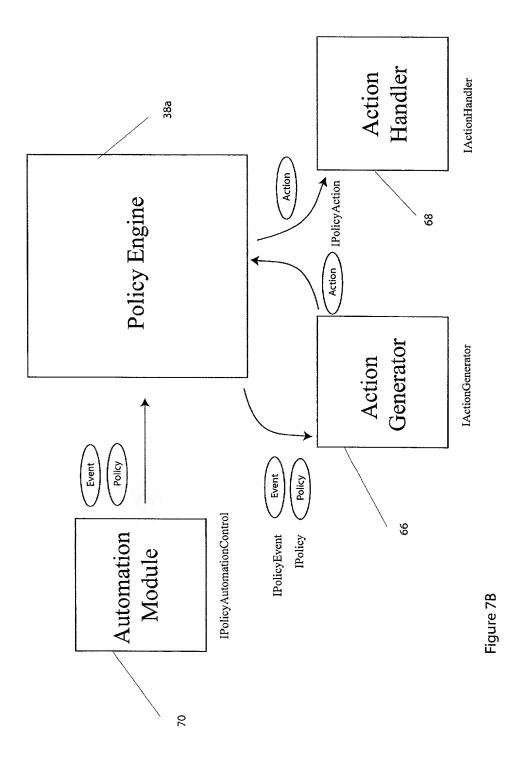


Figure 6





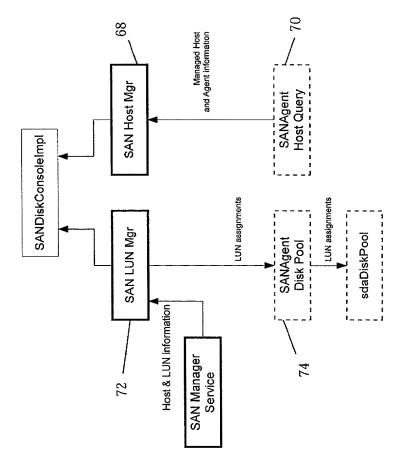


Figure 8

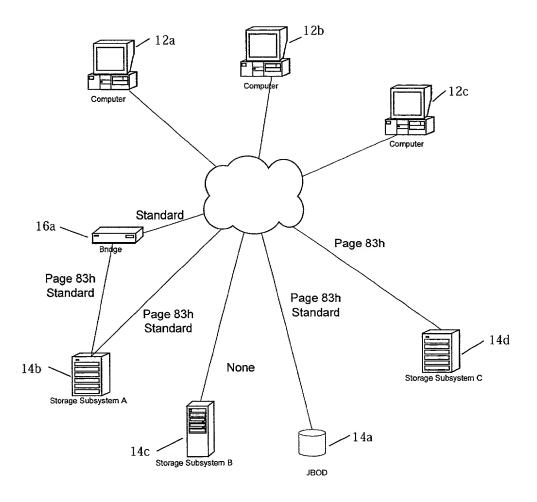
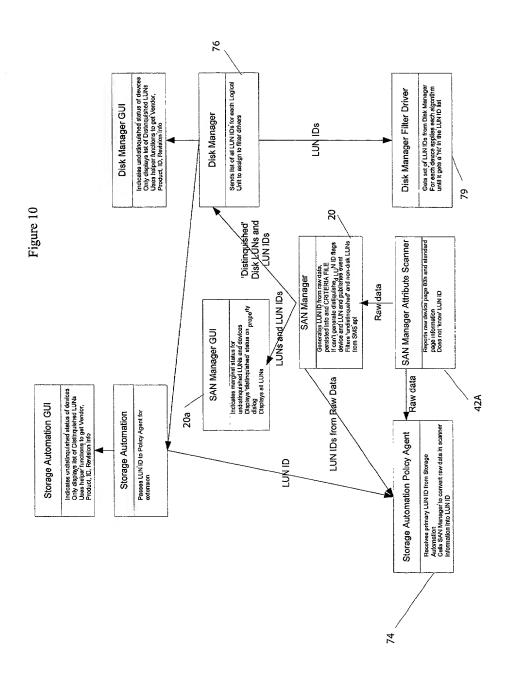


Figure 9



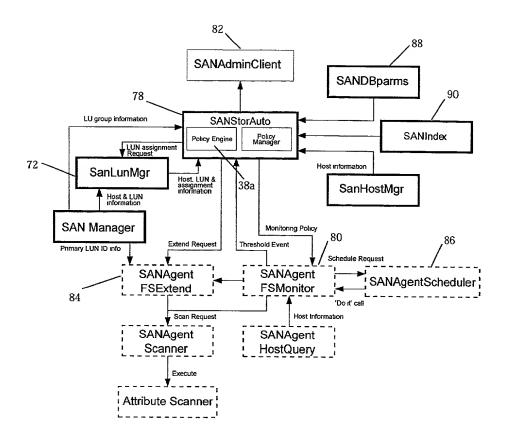


Figure 11

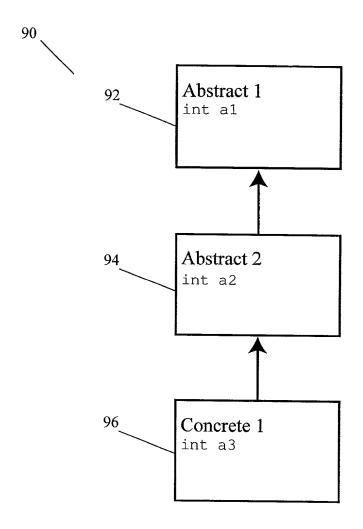


Figure 12

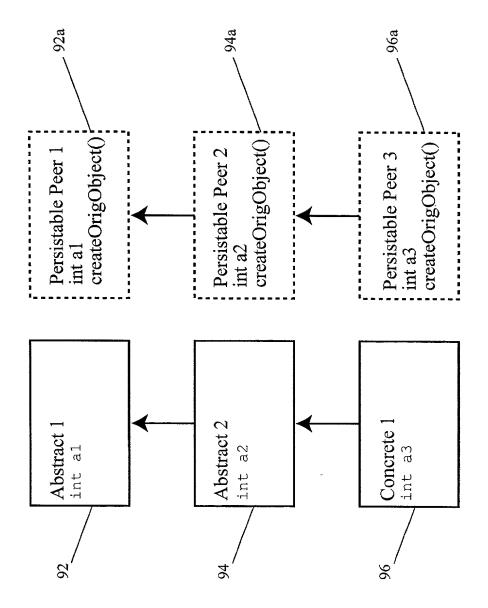
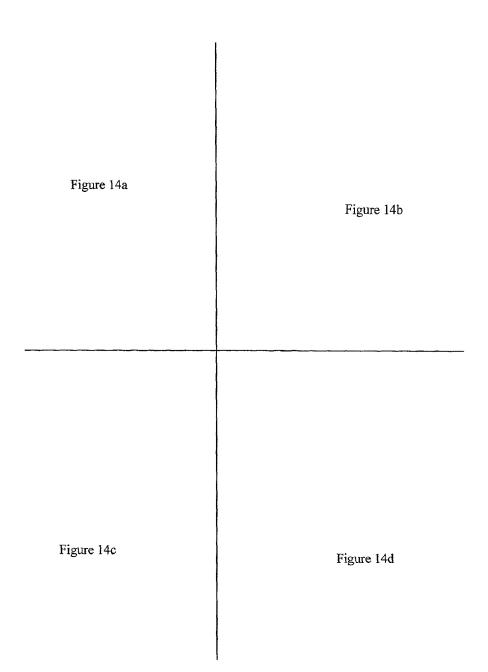
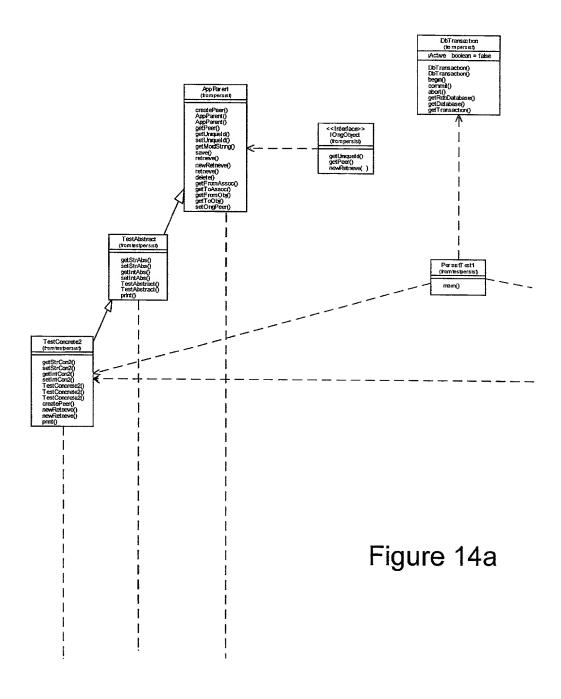
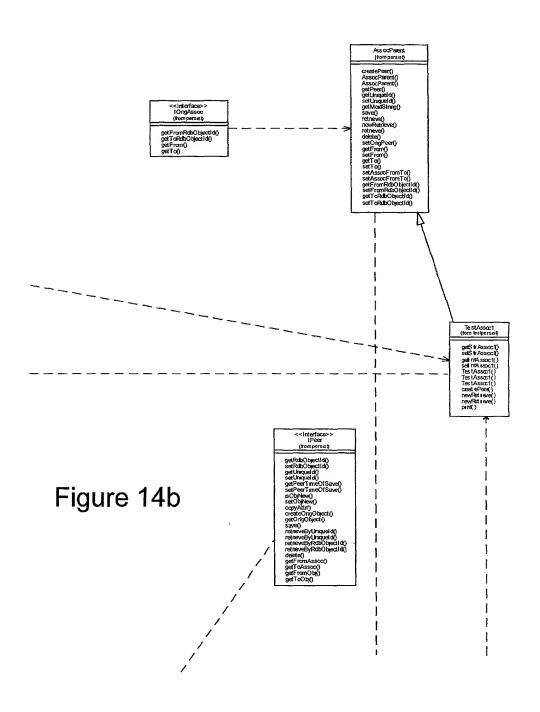
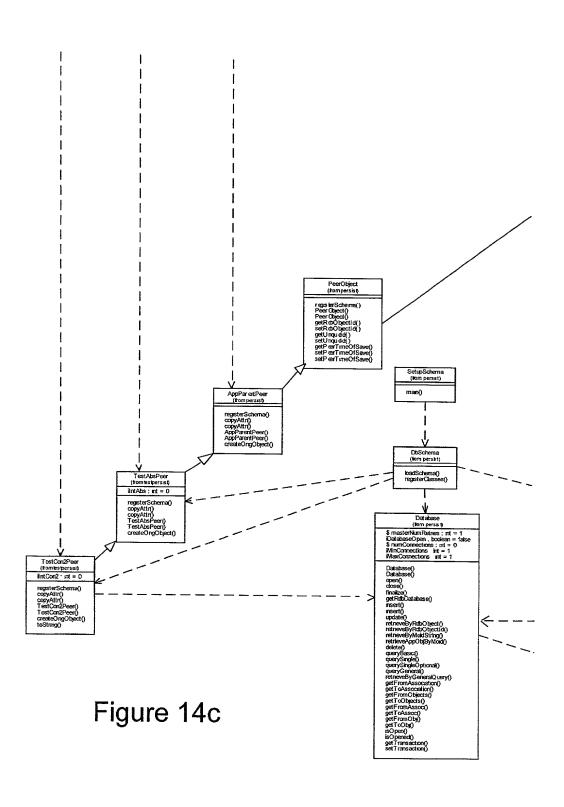


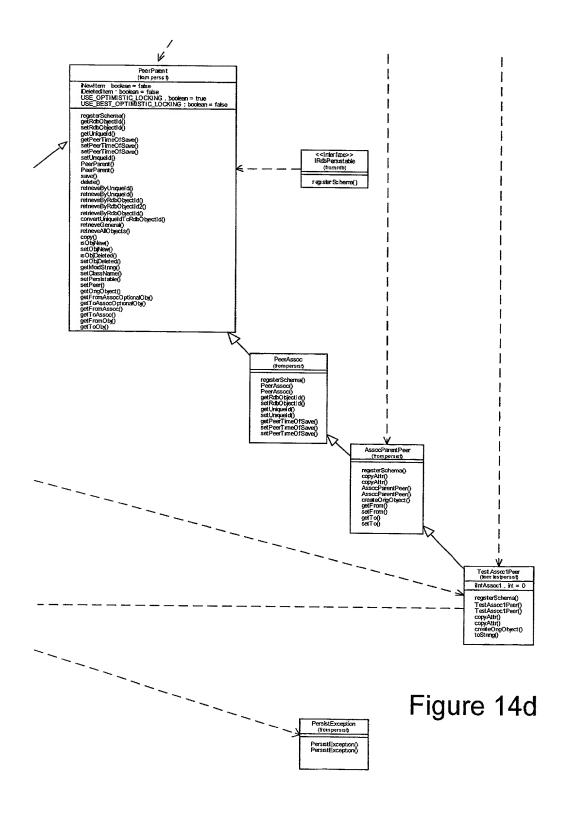
Figure 13











GUI (server) & Manager communication

▲ Manager creates objects (services) and 'bind" them to Voyager directory service

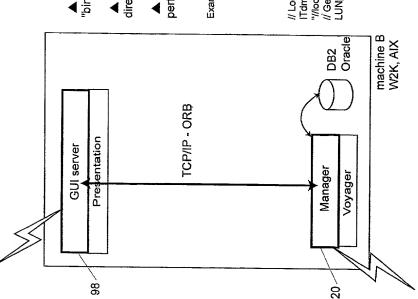
directory service and get the object "proxy" ▲ GUI "looks up" the object by name in

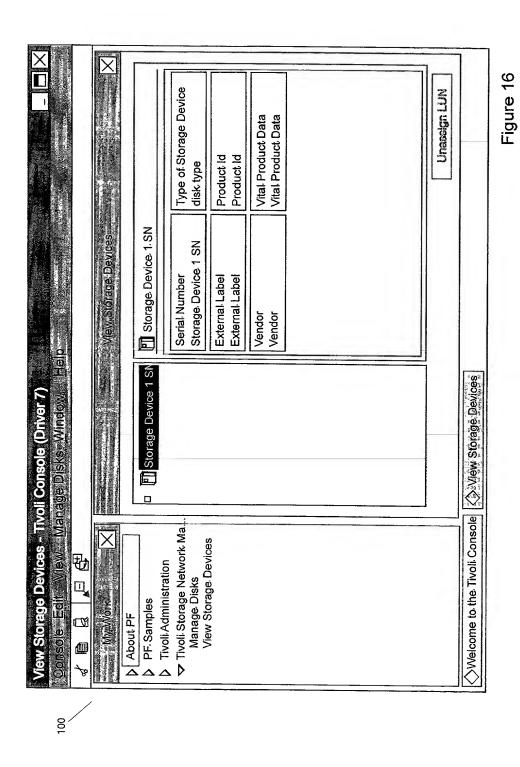
 GUI invokes object methods to obtain info or perform operation

getAccessibleLunsByHost (java.lang.String ip) LUN[] getAccessibleLunsByHost(HostaHost) Class TDMServer() Example:

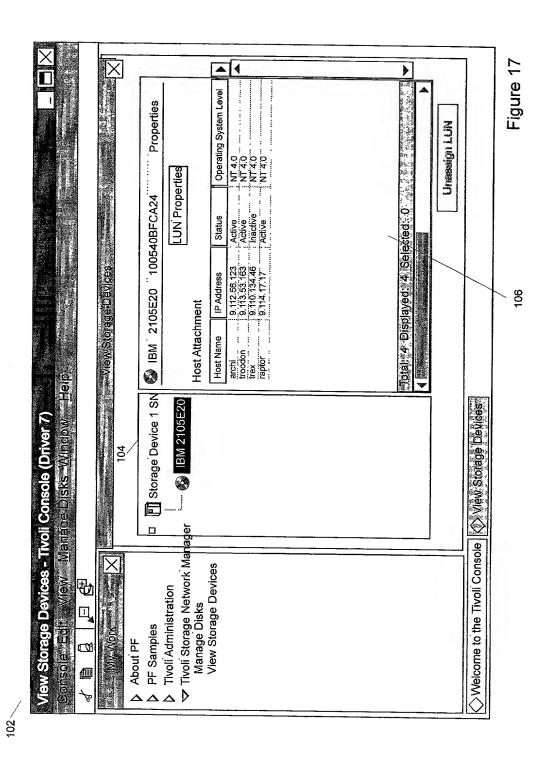
LUNI ] getAccessibleLunsByHost (java.lang.String.ip.LUNI ] getAllAccessibleLuns() LUNI ] getAssignedLunsByHost(HostaHost) LUNI ] getAssignedLunsByHost(java.lang.String.ip)

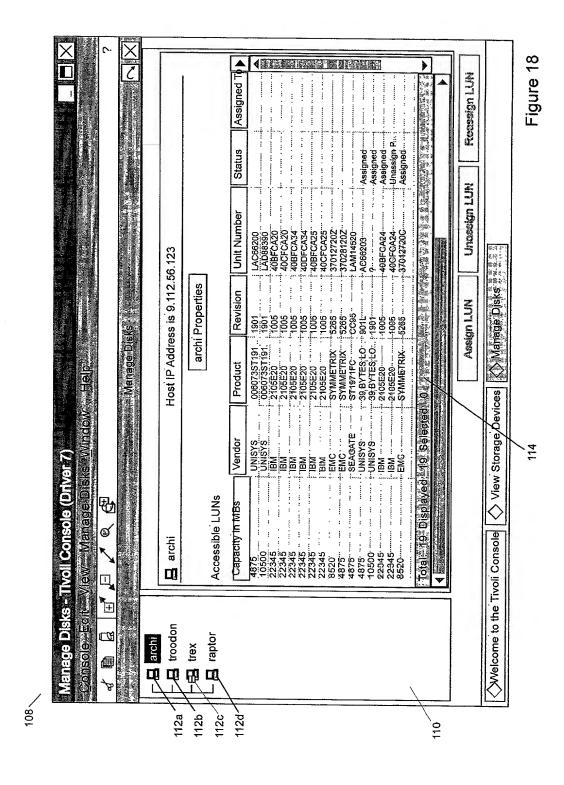
// Look up the ITdm Server proxy object from the directory service ITdmServeraTdm = (ITdm Server) Namespace.lookup( "//localhost:9000/sandir/TdmServer"); // Get a list of all LUN objects in the region. LUN[ ] temp1 ≈ aTdm.getAllAccessibleLuns( ); Figure 15

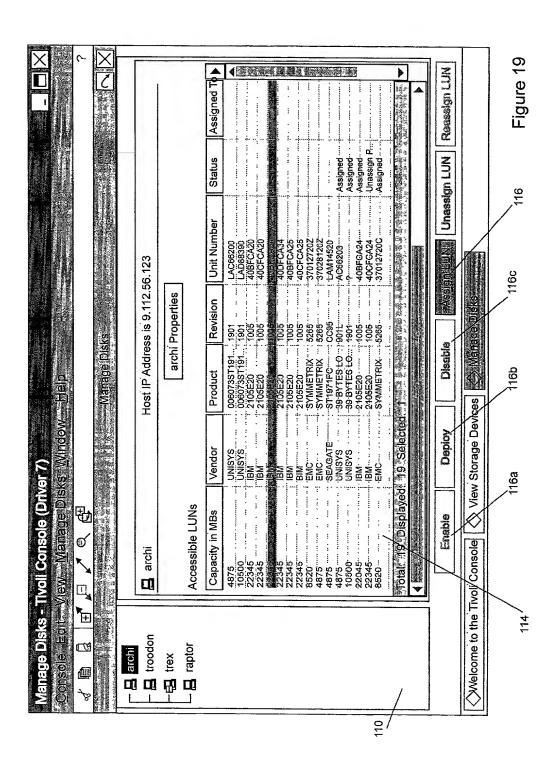


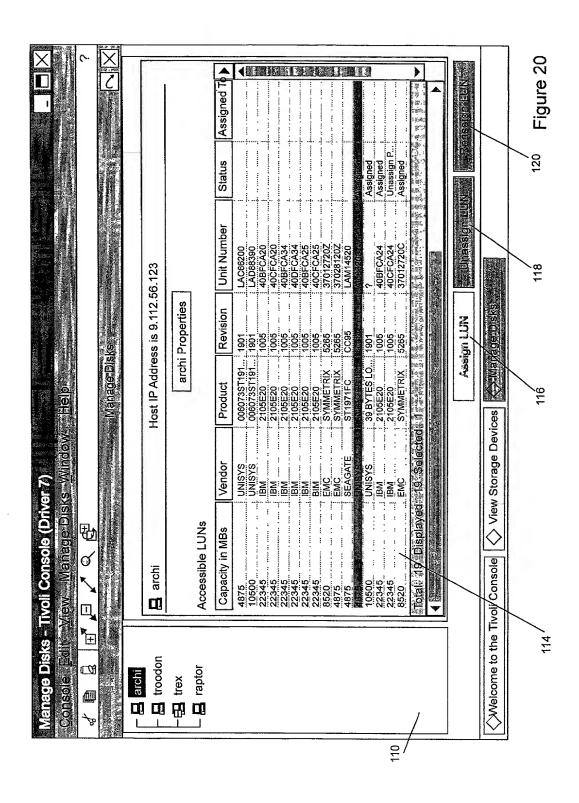


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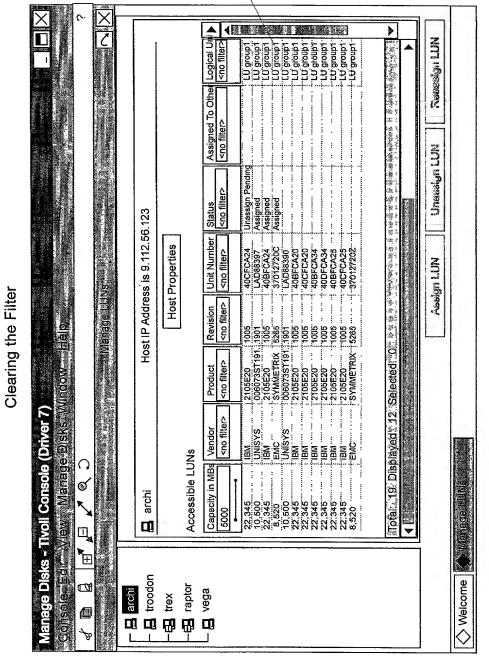


Figure 21

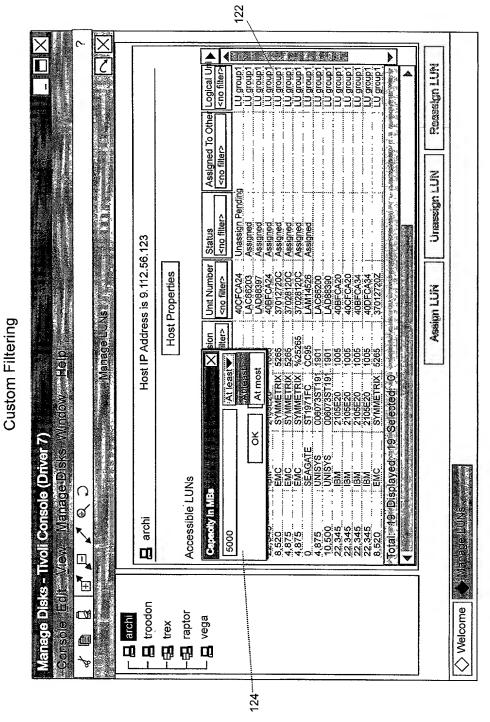


Figure 22

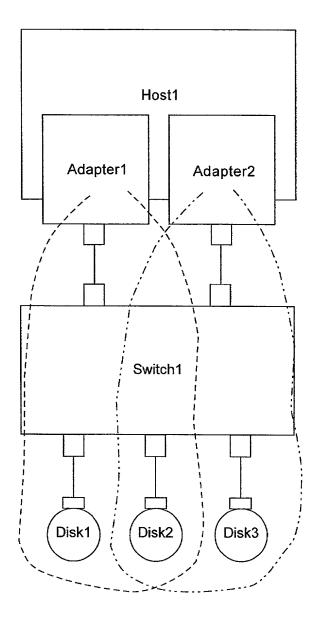
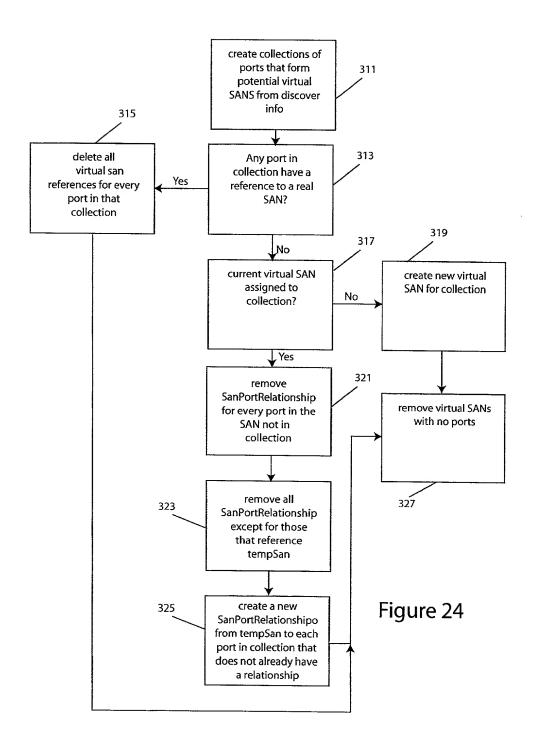
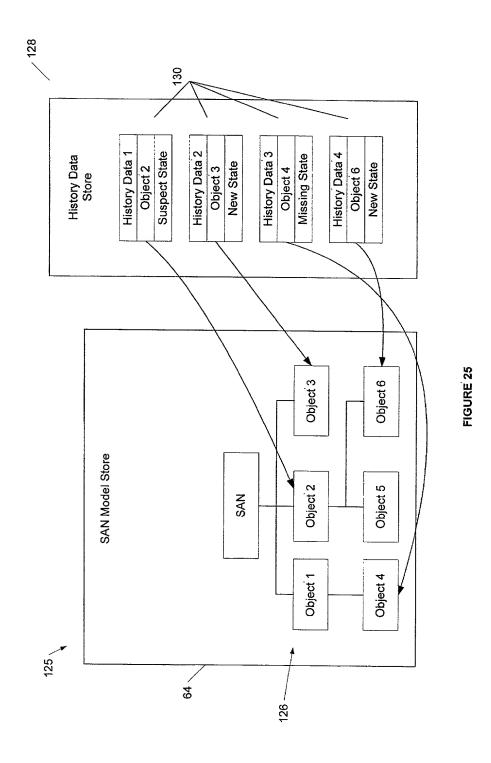


Figure 23





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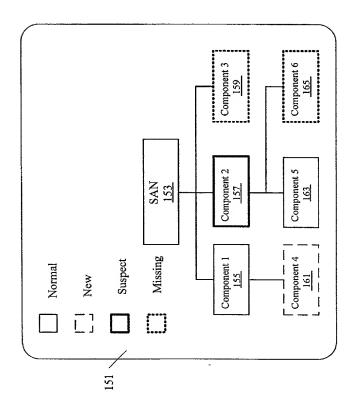


FIGURE 26

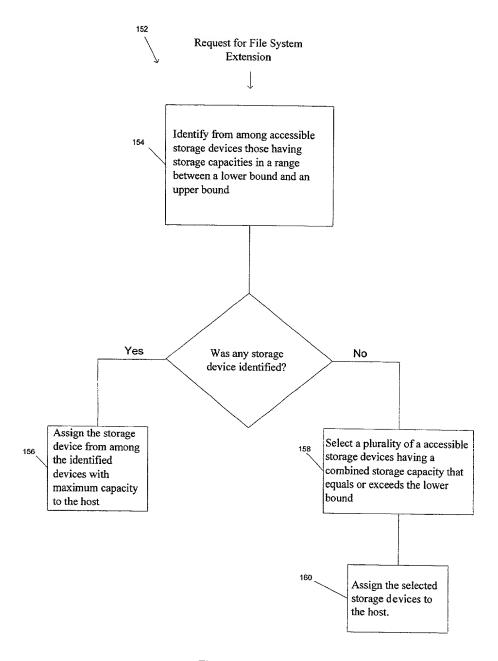


Figure 27

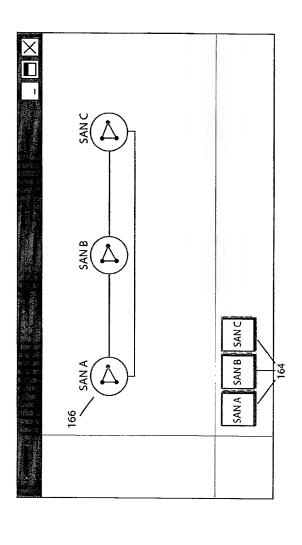


Figure 28

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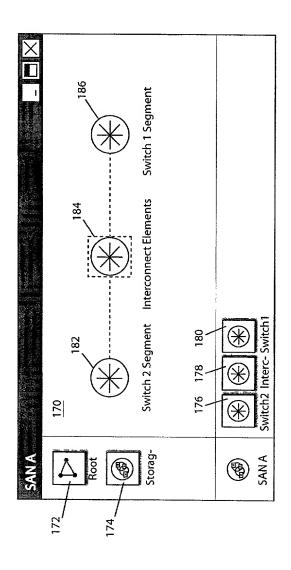


Figure 29

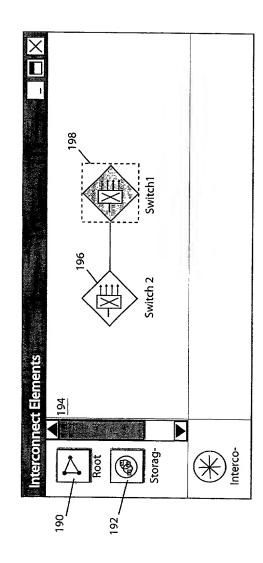
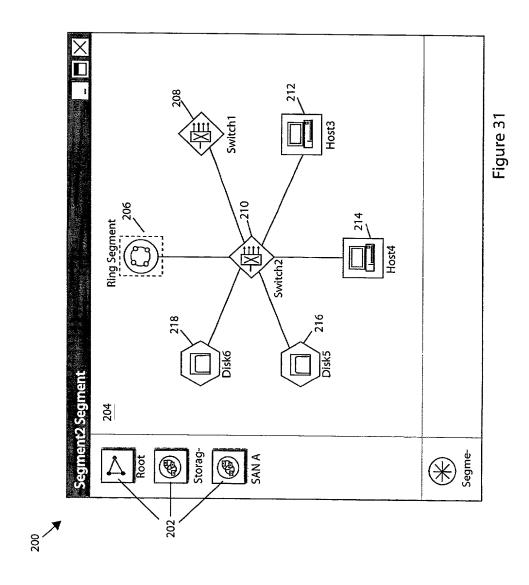
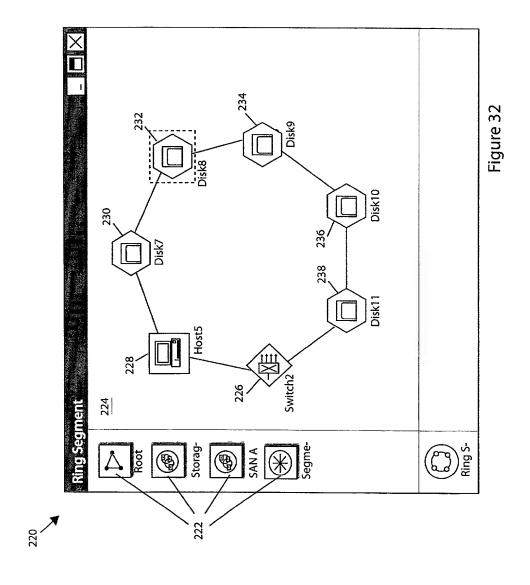
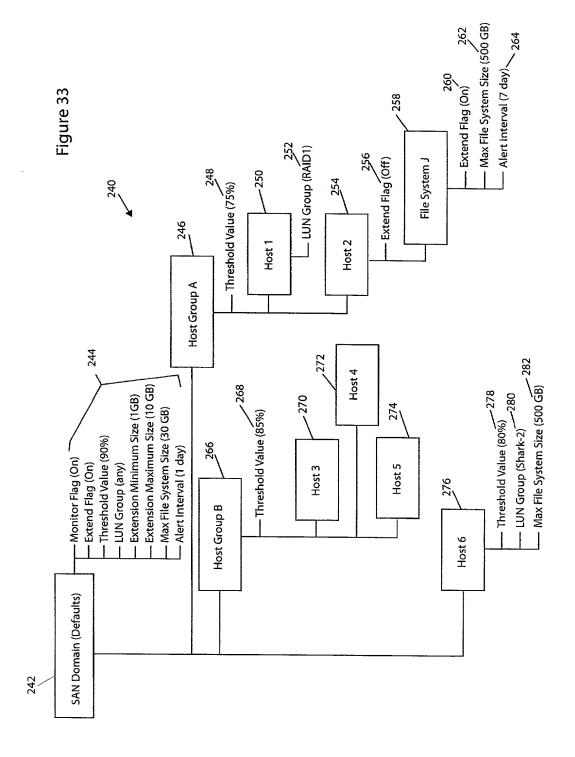


Figure 30







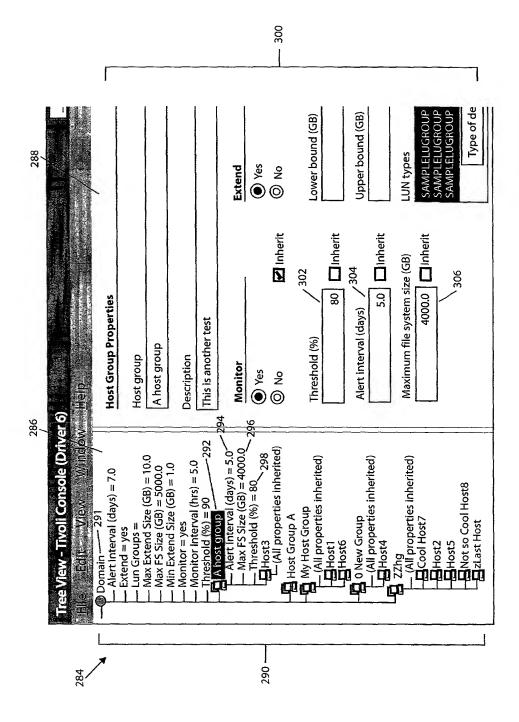
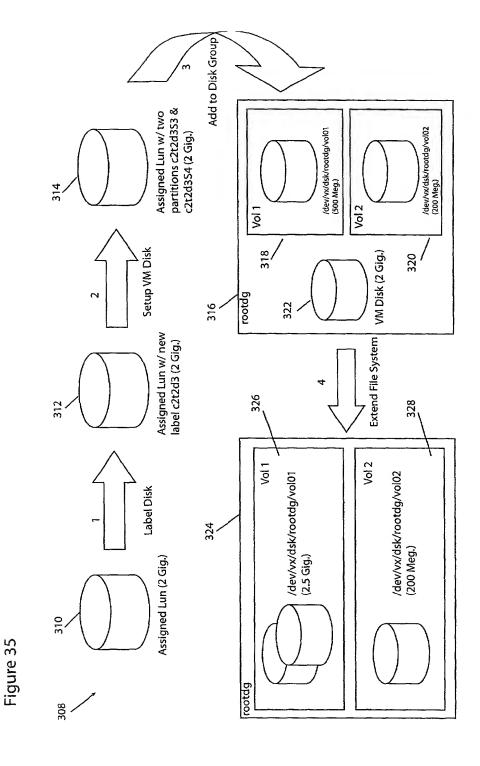


Figure 34



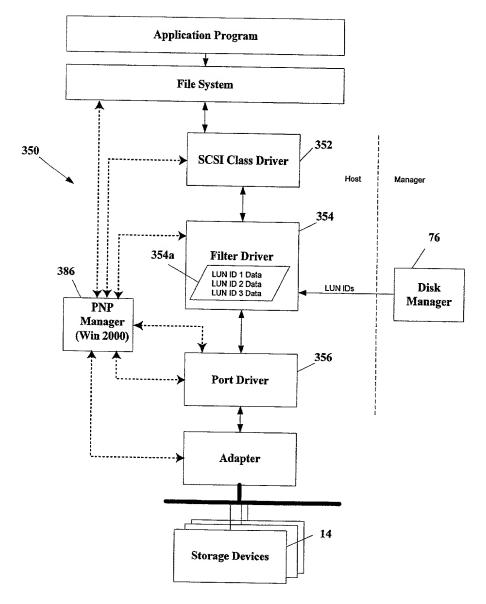
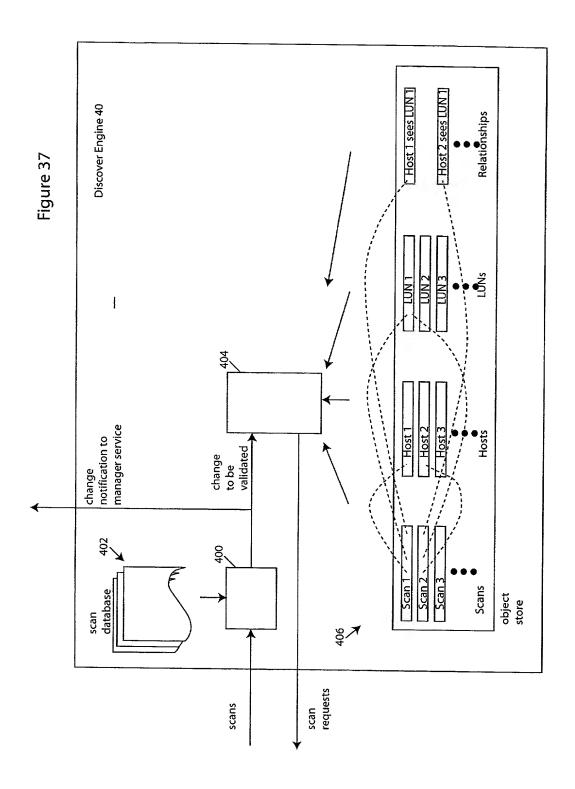


FIGURE 36



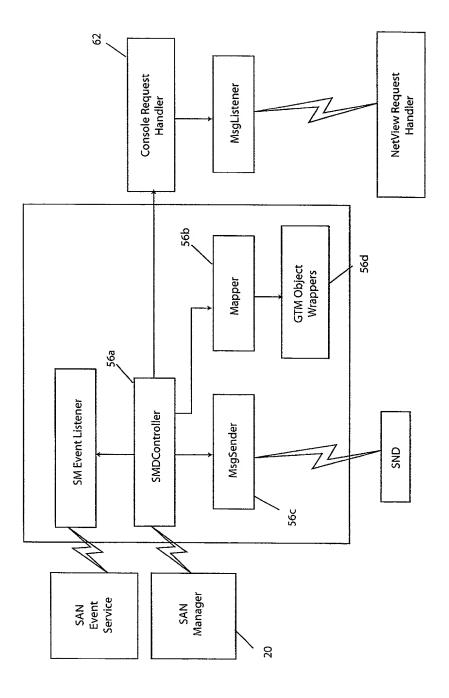
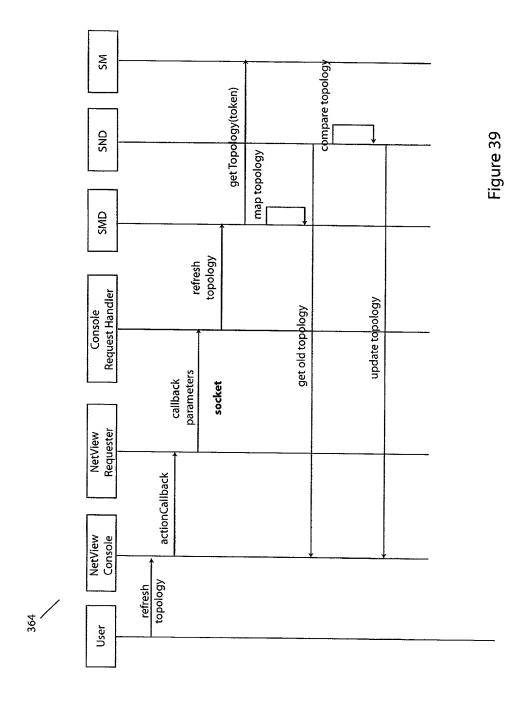
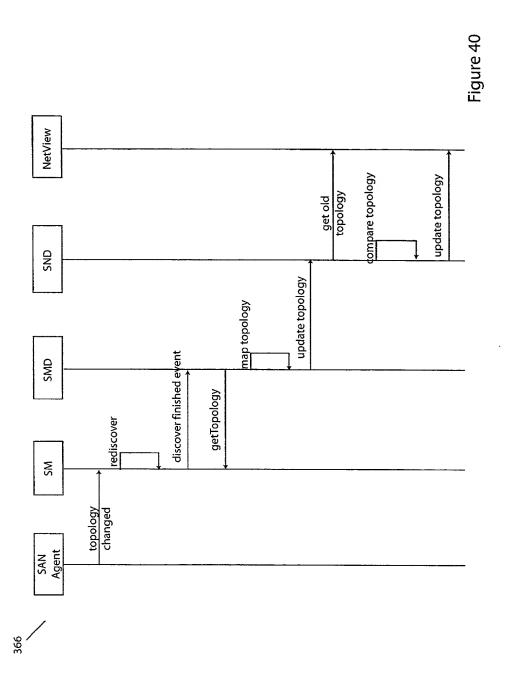
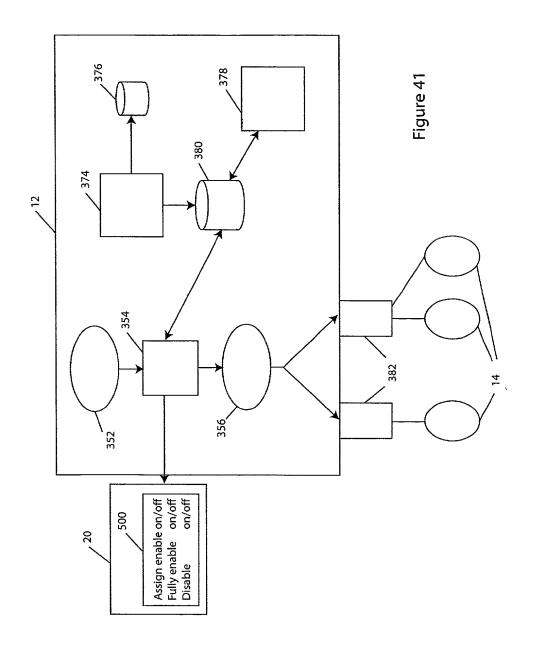


Figure 38







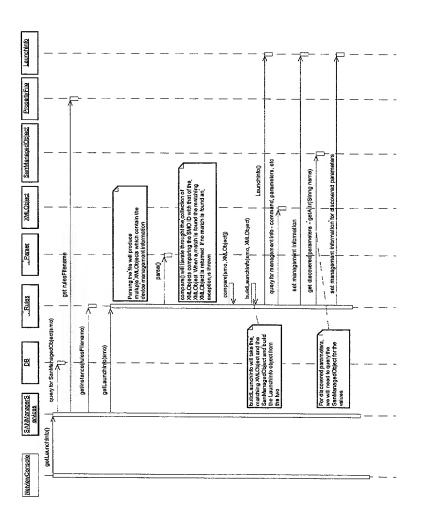


Figure 42

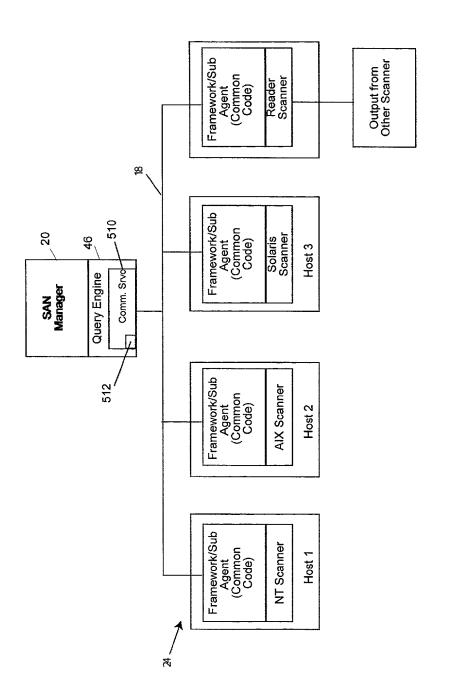


Figure 43